

Harpoon 97 Hotkey Commands

TAB Toggles Group/Unit window in main window
Arrow Keys Scroll currently selected window
5 (keypad only) Centers map view
Z Zoom in
X Zoom out
F Full report on selected object if a mini-report is displayed in dialog box.
D Displays unit display
+ Compress time
- De-compress time
Enter Sets time compression to 1:1
Spacebar Selects the next object to the south(down) in current window.
Backspace Selects the next object to the north(up) in current window.
U Selects the first unit of the currently selected group (in the Unit window).
C Centers the Unit window around your currently selected group
Alt-T Toggles paths on/off for all friendly groups
Ctrl-L Loads scenarios created with the Scenario Editor
I Toggle the Group and Unit ID's display on the map views
Alt-3 Grants you nuclear release status

Ctrl-P Pause Game	Ctrl-L Load User Scenario
Ctrl-N New Game	Ctrl-S Save Game
Ctrl-O Load Game	Ctrl-H Game Status
Ctrl-Q Quit	

Ctrl-E Show Orders	Ctrl-K Game Options
Ctrl-B Order of Battle	Ctrl-Y Sound Options
Ctrl-D Platform Displays	Ctrl-M Staff Options
Ctrl-W Weather Report	Ctrl-F Calc Range & Bearings
Ctrl-T Time Compression	Ctrl-A Staff Report
Ctrl-R Set Range Circles	I Toggle Group/Unit ID's
Ctrl-I Game Icons	
Ctrl-G Set Grid Lines	